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Center for Digital Intermediate Studies



Experience Real World Education DFS offers you real world knowledge & experience working in a live environment in a 30,000sqft End to End Post Production Facility.





Creative & Experienced Post Production Ready Team to turn your Dreams to Reality





One of the finest Film School in the Country with Digital Facilities that Rival many Professional Studios.

DFS is one of the best equipped film schools in the country with digital facilities that rival many professional studios. You will have total access to all the gear and technology you need, beyond that you will have access to all our faculty, whether or not you are taking their class.

Students have access to the same equipment they'll use as working professionals



Hi-End Courses

Domain Knowledge on Highly Specialised Areas of Post Production like Color Grading & Post for Films Shot on 3D Stereography.





Project Based Training Courses
are
Constantly
Upgraded

Practical Hands On Excersice

Course
Customisation
as per
Individual
Requirement

Courses Customisation

Our Courses are fully customisable to an Individuals requirement, Our Team will help students achieve their dream by taking their feedback and designing a course around it.





We only train a handful of students who are given real projects & Internship opportunities with Real World Studios to better prepare them for the Post Production Domain.









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DIGITAL FILM SCHOOL

real world education

QLAB HAS WORKED ON MORE THAN 300 HOLLYWOOD FILMS
DIGITAL FILM SCHOOL IS A MEDIA TRAINING DIVISION OF QUALITY CINE LABS P LTD - QLAB



DO YOU STILL WANT TO LEARN AT A TRAINING CENTER AND VISIT A STUDIO AT THE END OF THE COURSE



BECOME A

DI COLORIST

DIGITAL INTERMEDIATE TRAINING PROGRAM GUIDE







THE WORLDS BEST COLOR CORRECTION SYSTEMS
LEARN THE TOP TOOLS OF
THE DIGITAL INTERMEDIATE SPACE

@ DIGITAL FILM SCHOOL

9 MONTHS DIGITAL INTERMEDIATE COLORIST & WORKFLOW COURSE



This is our Flagship Course, We start the Program with Baselight, and use the Baselight for Importing Data, Loading Edls, Matching the Edits as per the offline, basically we cover the complete DI Conforming Editor course, next we move on to the Scratch Di Finishing or Resolve DI Studio System, here we go through the following:-

We cover the following in the Colorist Program:

Understanding the Requirements of the DOP

Raw Format & Setting for Different Camera's like Red, Arri, BMD & Others

Conforming Process, both Manual & EDL/XML

Online Editing using available tools

Adding in Digital Optical & Speed Change FX

Process of Color Correction

Printer Light (Basic RGB Balancing of Colors)

RGB Offset & PreGrain Correction

Secondary Color Correction

Using Qualifiers & Masks

3D & Object based Tracking of Masks

Curve Grading

Creating & Designing Color Looks

Using Look Up Tables (LUT)

Monitor Calibration Process

Round Tripping from AVID/FCP to DI

Output for Digital Cinema, Tv & Web

Post this the students work on their showreel which are reviewed by Colorist and Cinematographers (DOP), on a regular basis and after course completion students get an opportunity to intern with a post house for about 3 months, wherein they work as assistants on live project and get their name in the film as assistants.

Fees:-

Digital Intermediate Colorist & Workflow 9 ($2 \, \text{Hrs} / 3 \, \text{days}$ a week) or 3 Months 4 Hrs 5 Days a Week Months Program - Course - Fees 4,90,000 + 18% GST

We can customize the Course with Baselight as the Primary software used for Color Grading and Resolve DI Suite or Scratch as the Conforming program. Course Fees increase by 75,000 for the same.





THE WORLDS BEST COLOR CORRECTION SYSTEMS WITH UNRIVALLED COLOUR SCIENCE

BASELIGHT

THE WORLDS BEST COLOR CORRECTION SYSTEMS
WITH UNRIVALLED COLOUR SCIENCE

BASELIGHT DI COLORIST PROGRAM 6 Months Duration - 3/5 days a Week

The world's most powerful colour grading and finishing system for film, TV, commercials and broadcast. Compelling features and enhancements make Baselight even more creative, productive and invaluable to today's top colourists.

The 6 months DI Colorist Training program uses Filmlight's Baselight Grading System for the following:

Raw Format & Setting for Different Camera's like Red, Arri, BMD & Others

Conforming Process, both Manual & EDL/XML

Adding in Digital Optical & Speed Change FX

Process of Color Correction

Printer Light (Basic RGB Balancing of Colors)

RGB Offset & PreGrain Correction

Secondary Color Correction

Using Qualifiers & Masks

Object based Tracking of Masks

Curve Grading

Creating & Designing Color Looks

Using Look Up Tables (LUT)

Output for Digital Cinema, Tv & Web

Students gets hands on knowledge of Color Grading and working knowledge on the Baselight Grading System

Baselight Colorist Training Program

6 months - 2.5 Hrs - 3days a week

or

3 Months - 3.5 Hrs - 5 Days a Week

Course Fees: 4,50,000 + 18% GST





BLACKMAGIC DESIGN
DAVINCI RESOLVE CERTIFIED
EDUCATION CENTER



THE WORLD'S BEST COLOR CORRECTOR IS NOW THE WORLD'S BEST EDITOR!

DAVINCI RESOLVE

RESOLVE DI COURSE 6 Months Duration - 5 days a Week

Ingest RAW Camera Formats to Resolve.

Conforming with XML and EDLs.

Editing on Resolve.

Basic Color theory and how this works in the Resolve.

Primary and Secondary Correction.

Waveforms | Vectroscope.

Working with Nodes.

Keyframing both Color Correction and Framing Controls.

Grading Digital Media content including ARRI, BMCC, RED Raw Footage.

Look Creation.

Creating a LUT, exporting LUTs and Looks.

3D Tracking of Masks.

Export XML/AAF from Avid/FCP. How to Round-trip successfully.

Conform to Offline Media in Resolve using XML.

Offset, Curves and LOG grading.

Using Control Surface.

Advanced Secondary Grading, Keying, Window Tracking and Keyframing.

Optical Flow / Retiming.

Render out for Digital Cinema & Other Online Medium.

Fees:-

DAVINCI Resolve Digital Intermediate Colorist Course 6 Months 2 Hrs - 3 days a week

or

3 Months - 4 Hrs - 5 Days a Week Course Fees - 3,90,000 + 18% GST









SCRATCH has been the Heartbeat of 4K Workflow since the introduction of the RED Camera in 2010.

Today SCRATCH customers routinely deliver

Today, SCRATCH customers routinely deliver 4K features and work entirely in RAW camera formats.

SCRATCH

SCRATCH DI COLORIST COURSE 6 Months Duration - 3/5 days a Week

Ingest RAW Camera Formats to Scratch.

Conforming with XML and EDLs.

Editing on Scratch.

Basic Color theory and how this works in the Resolve.

Primary and Secondary Correction.

Waveforms | Vectroscope.

Working with Nodes.

Keyframing both Color Correction and Framing Controls.

Grading Digital Media content including ARRI, BMCC, RED Raw Footage.

Creating a LUT, exporting LUTs and Looks.

Export XML/AAF from Avid/FCP. How to Round-trip successfully.

Conform to Offline Media in Resolve using XML.

Bring in Audio .wav then Compare the Conform with the Offline Reference Movie.

Offset, Curves and LOG grading.

Using Control Surface.

Look Creation.

Advanced Secondary Grading, Keying, Window Tracking and Keyframing.

Optical Flow / Retiming.

Render out for Digital Cinema & Other Online Medium.

Fees:-

SCRATCH Digital Intermediate Colorist Course

6 Months - 2 Hrs - 3days a week

or

3 Months - 4 Hrs - 5 Days a Week

Course Fees - 3,75,000 + 18% GST







BLACKMAGIC DESIGN
DAVINCI RESOLVE CERTIFIED
EDUCATION CENTER

DI EDITORS EDURSE WITH PRINCI RESOLVE

The World's Best Color Corrector is now the World's Best Editor!
From Offline to Online and Finishing on the DAVINCI RESOLVE



DIEDITOR

Comprehensive Editing Tools

DaVinci Resolve editing features full multi track support with fast and familiar editing tools. There are keyboard shortcuts and toolbar buttons to mark edit points, insert tracks, delete clips and more. You can also simply drop your clips directly into the timeline or drag clips over the edit pop up window to quickly perform insert, overwrite, replace, fit to fill, superimpose, 3 point, add and swap edits.

Context Sensitive Trimming

Quickly fine tune your edit using Resolve's innovative context sensitive tools! Depending on where you place the cursor, you can ripple, roll, slip, slide, extend or shorten edits without changing tools. That means you can spend more time fine tuning edits instead of switching tools! You can even trim, slip or slide multiple shots on the same track simultaneously either in the same direction or asymmetrically.

Multi-cam Editing

Multi-cam editing in DaVinci Resolve 12 lets editors quickly cut programs while playing back multiple sources in real time. You can synchronize camera angles based on timecode, in/out points or even automatically based on audio waveforms! The source monitor displays a grid containing the camera angles and plays them all back in sync while you make your cuts to the audio and/or video. Once you are done with your first cut you can go back and switch to a different camera angle, change audio tracks or trim clips using any of Resolve's powerful trimming tools.

Audio Editing and Mixing

No matter if your audio files are Mono, Stereo, 5.1 or more, DaVinci Resolve 12 has a high performance audio engine that lets you quickly mix your audio with full level control and fade handles for each clip directly in the timeline. You get smooth forward and reverse playback with tape-style slow motion scrubbing, a built in mixer that can record level adjustments to automate the mix and support for 3rd party VST or Audio Unit Plugins. You can even collaborate with professional sound designers by exporting projects directly to ProTools via AAF for audio finishing.

Collaborate With Other Editors

You can edit directly in DaVinci Resolve or work with editors from other facilities using popular editing software like Final Cut Pro X, Media Composer, Premiere Pro CC and more! Resolve's powerful round tripping can import and conform your sequences using everything from basic EDLs to AAF and Final Cut XML's. That means DaVinci Resolve is the world's most compatible post production application.



DJ EDJTOR

DIGITAL INTERMEDIATE EDITOR'S COURSE 3 Months Duration - 3/5 days a Week



DaVinci Resolve has a familiar, Editor friendly interface with all the tools that Editors need to craft the perfect story! You can trim and finish projects started in professional editing software like Final Cut Pro X, or you can start editing a project from scratch in the Resolve timeline. Whether you like to use the mouse for drag and drop editing or prefer the precision of editing on your keyboard, DaVinci Resolve features all of the timeline tools professional editors need to work creatively and fast!

Fees:-

DI Editor's Course 3 Months - 3 days a week - 1,50,000/- plus 18% GST



Contacts

Hello from Digital Film School

Ever wanted a little guidance of just a few tips on your career path in the field of Motion Picture Arts?

No Problem - Our DFS Team is here to help!
We are here and we'd love to help you take the right decision for a successful career.
Get in touch with us with any of the below mentioned option.



Call

Talk with the **DFS Team** from 10am - 8pm IST, Monday to Saturday at **9967700002 or 9870154555**



Email

For detailed questions about your career, write us out an email with all your queries, our team would be more than happy to reply.

Email at: info@digitalfilmschool.in



Skype

Call us from around the world to text chat or video/audio chat with us face to face.

Skype us on: thedigitalfilmschool



facebook

Like us on our **facebook page** and get to see the latest updates and be the first to know on all the fun things happening at DFS. **Like us** on : www.facebook.com/digitalfilmschool



Google+

Connect with us on Google+ and join us on Hangouts created only for you.

Like us on : http://gplus.to/digitalfilmschool



YouTube Channel

Watch our Video's created for you, showcasing **Post Production Workflows**, Tips & Tricks, Various Processes in the field of motion picture arts and many more free tutorials

Connect with us: www.youtube.com/digitalfilmschooltv





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